



Numerical Methods

Golden Section Search Method -Theory





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Equal Interval Search Method

Choose an interval [a, b] over which the optima occurs
Compute f((a+b)/2+z)/2 and f((a+b)/2-z)/2)



Figure 1 Equal interval search method.

Golden Section Search Method

- The Equal Interval method is inefficient when *\varepsilon* is small. <u>Also, we need to compute 2 interior</u> <u>points !</u>
- The Golden Section Search method divides the search more efficiently closing in on the optima in fewer iterations.



Figure 2. Golden Section Search method

Golden Section Search Method-Selecting the Intermediate Points



Golden Section Search Method

 $f(\theta) = 4\sin\theta(1+\cos\theta)$ $f(\theta) = 4\sin\theta + 2\sin(2\theta)$ $f'(\theta) = 4\cos\theta + 4\cos(2\theta) = 0$ $\Rightarrow 4\cos\theta + 4[2\cos^2\theta - 1] = 0$

Hence, $\theta_{Opt.} = \frac{\pi}{3}$ after solving quadratic equation, with initial guess = (0, 1.5708 rad)



1st=Initial Iteration Second Iteration

Golden Section Search-Determining the new search region



- Case1:
- If $f(x_2) > f(x_1)$ then the new interval is $[x_L, x_2, x_1]$
- Case2:
- If $f(x_2) < f(x_1)$ then the new interval is $[x_2, x_1, x_u]$

Golden Section Search-Determining the new search region

- At each new interval ,one needs to determine only 1(not 2) new inserted location (either compute the new x₁, or new x₂)
- Max. $f(\theta) = 4\sin\theta(1 + \cos\theta) \Leftrightarrow \text{Min. } \bar{f}(\theta) = -4\sin\theta(1 + \cos\theta)$
- It is desirable to have automated procedure to compute x_L and x_u initially.



Golden Section Search-(1-D) Line Search Method

- If $g(\alpha_a) = g(\alpha_b)$, Then the minimum will be between $\alpha_a \& \alpha_b$.
- If $g(\alpha_a) \rangle g(\alpha_b)$ as shown in Figure 2.5, Then the minimum will be between $\alpha_a \& \alpha_U \Rightarrow \overline{\alpha}_L = \alpha_a$ and $\overline{\alpha}_U = \alpha_U$.

Notice that:
$$\overline{\alpha}_U - \overline{\alpha}_L = \alpha_U - \alpha_a = \delta(1.618)^j$$

And

$$\begin{split} &\alpha_{b} - \overline{\alpha}_{L} = \alpha_{b} - \alpha_{a} = (1 - 2 \times 0.382)(\alpha_{U} - \alpha_{L}) = (0.236)(\delta[1.618]^{j-1} + \delta[1.618]^{j}) \\ &= (0.236)(\delta[1.618]^{j-1} \times [1 + 1.618]) = 0.618(\delta[1.618]^{j-1}) \times \frac{1.618}{1.618} \\ &\alpha_{b} - \overline{\alpha}_{L} = (0.382) \times (\delta[1.618]^{j} = 0.382(\overline{\alpha}_{U} - \overline{\alpha}_{L})) \\ &\text{Thus } \alpha_{b} \text{ (wrt } \overline{\alpha}_{U} \& \overline{\alpha}_{L} \text{) plays same role as } \alpha_{a} \text{(wrt } \alpha_{U} \& \alpha_{L} \text{) } !! \end{split}$$

Golden Section Search-(1-D) Line Search Method

Step 1 : For a chosen small step size δ in a, say $\delta = +10^{-2} \rightarrow 10^{-1}$, let j be the smallest integer such that $g(\sum_{V=0}^{j} \delta(1.618)^{V}) \rangle g(\sum_{V=0}^{j-1} \delta(1.618)^{V})$

The upper and lower bound on \mathbf{a}^{i} are $\alpha_{U} = \sum_{V=0}^{J} \delta(1.618)^{V}$ and $\alpha_{L} = \sum_{V=0}^{j-2} \delta(1.618)^{V}$.

Step 2: Compute $g(\alpha_b)$, where $\alpha_a = \alpha_L + 0.382(\alpha_U - \alpha_L)$, and $\alpha_b = \alpha_L + 0.618(\alpha_U - \alpha_L)$. Note that $\alpha_a = \sum_{V=0}^{j-1} \delta(1.618)^V$, so $g(\alpha_a)$ is already known.

Step 3: Compare $g(\alpha_a)$ and $g(\alpha_b)$ and go to Step 4,5, or 6.

Step 4: If $g(\alpha_a) < g(\alpha_b)$, then $\alpha_L \le \alpha^i \le \alpha_b$. By the choice of α_a and α_b , the new points $\overline{\alpha}_L = \alpha_L$ and $\overline{\alpha}_u = \alpha_b$ have $\overline{\alpha}_b = \alpha_a$.

Compute $g(\overline{\alpha}_a)$, where $\overline{\alpha}_a = \overline{\alpha}_L + 0.382(\overline{\alpha}_u - \overline{\alpha}_L)$ and go to Step 7.

Golden Section Search-(1-D) Line Search Method

Step 5: If $g(\alpha_a) > g(\alpha_b)$, then $\alpha_a \le \alpha^i \le \alpha_U$. Similar to the procedure in Step 4, put $\overline{\alpha}_L = \alpha_a$ and $\overline{\alpha}_u = \alpha_u$. Compute $g(\overline{\alpha}_b)$, where $\overline{\alpha}_b = \overline{\alpha}_L + 0.618(\overline{\alpha}_u - \overline{\alpha}_L)$ and go to Step 7.

Step 6: If $g(\alpha_a) = g(\alpha_b)$ put $\alpha_L = \alpha_a$ and $\alpha_u = \alpha_b$ and return to Step 2.

Step 7: If $\overline{\alpha}_u - \overline{\alpha}_L$ is suitably small, put $\alpha^i = \frac{1}{2}(\overline{\alpha}_u + \overline{\alpha}_L)$ and stop. Otherwise, delete the bar symbols on $\overline{\alpha}_L, \overline{\alpha}_a, \overline{\alpha}_b$, and $\overline{\alpha}_u$ and return to Step 3.

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THE END





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Numerical Methods

Golden Section Search Method -Example





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Example



The cross-sectional area A of a gutter with equal base and edge length of 2 is given by (**trapezoidal** area):

 $Max.f(\theta) = A = 4\sin\theta(1 + \cos\theta) = 4\sin\theta + 2\sin(2\theta)$

Find the angle θ which maximizes the cross-sectional area of the gutter. Using an initial interval of $[0, \frac{\pi}{2}]$ find the solution after 2 iterations. Convergence achieved if " interval length " is within

Solution

The function to be maximized is $f(\theta) = 4\sin\theta(1 + \cos\theta)$

Iteration 1: Given the values for the boundaries of $x_L = 0$ and $x_u = \pi/2$ we can calculate the initial intermediate points as follows:



Solution Cont

$$x_1 = x_L + \frac{\sqrt{5} - 1}{2}(x_u - x_L) = 0.60000 + \frac{\sqrt{5} - 1}{2}(1.5708 - 0.60000) = 1.2000$$

To check the stopping criteria the difference between x_u and x_L is calculated to be

$$x_u - x_L = 1.5708 - 0.60000 = 0.97080$$

Solution Cont

Iteration 2

$$x_{L} = 0.60000$$

$$x_{u} = 1.5708$$

$$x_{1} = 1.2000 \qquad f(1.2000) = 5.0791$$

$$x_{2} = 0.97080 \qquad f(0.97080) = 5.1654$$

$$f(x_1) < f(x_2)$$



$$x_{L} = 0.60000$$

$$x_{u} = 1.2000$$

$$x_{1} = 0.97080$$

$$x_{2} = x_{u} - \frac{\sqrt{5} - 1}{2}(x_{u} - x_{L}) = 1.2000 - \frac{\sqrt{5} - 1}{2}(1.2000 - 0.6000) = 0.82918$$

$$\xrightarrow{x_{u} + x_{L}}{2} = 1.2000 + 0.6000 = 0.9000$$

Theoretical Solution and Convergence

Iteration	x ₁	x _u	x ₁	x ₂	$f(x_1)$	$f(x_2)$	3
1	<u>0.0000</u>	<u>1.5714</u>	<u>0.9712</u>	<u>0.6002</u>	<u>5.1657</u>	<u>4.1238</u>	1.5714
2	<u>0.6002</u>	1.5714	<u>1.2005</u>	0.9712	<u>5.0784</u>	<u>5.1657</u>	0.9712
3	0.6002	<u>1.2005</u>	0.9712	0.8295	5.1657	4.9426	0.6002
4	0.8295	1.2005	1.0588	0.9712	5.1955	5.1657	0.3710
5	0.9712	1.2005	1.1129	1.0588	5.1740	5.1955	0.2293
6	0.9712	1.1129	1.0588	1.0253	5.1955	5.1937	0.1417
7	1.0253	1.1129	1.0794	1.0588	5.1908	5.1955	0.0876
8	1.0253	1.0794	1.0588	1.0460	5.1955	5.1961	0.0541
9	1.0253	1.0588	1.0460	1.0381	5.1961	5.1957	0.0334

$$\frac{x_u + x_L}{2} = \frac{1.0253 + 1.0588}{2} = 1.0420 \qquad f(1.0420) = 5.1960$$

The theoretically optimal solution to the problem happens at exactly 60 degrees which is 1.0472 radians and gives a maximum cross-sectional area of 5.1962.

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